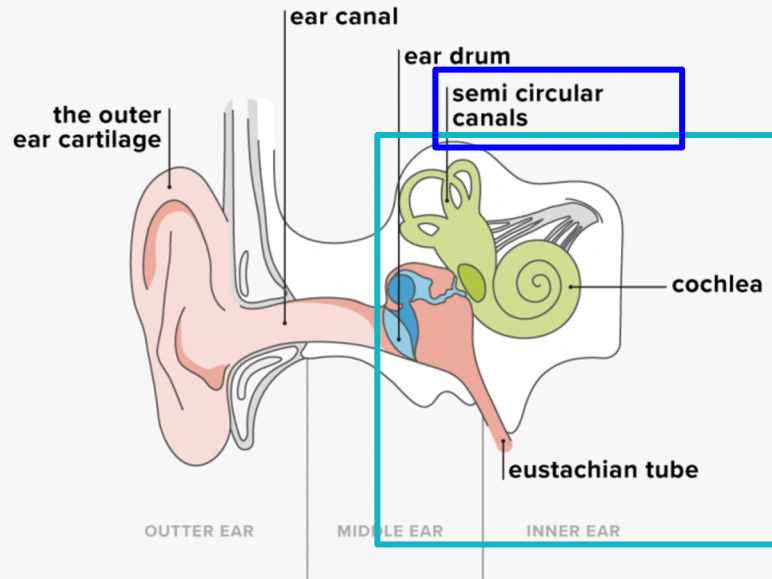


# Modeling the Vestibular System of the Human Body in Simulink

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# Background

## Ear canal Anatomy



# Assumptions

1

There is no stiffening or dampening in the body, so we only consider mass.

2

Consider the semicircular canals as the most essential input of the vestibular system.

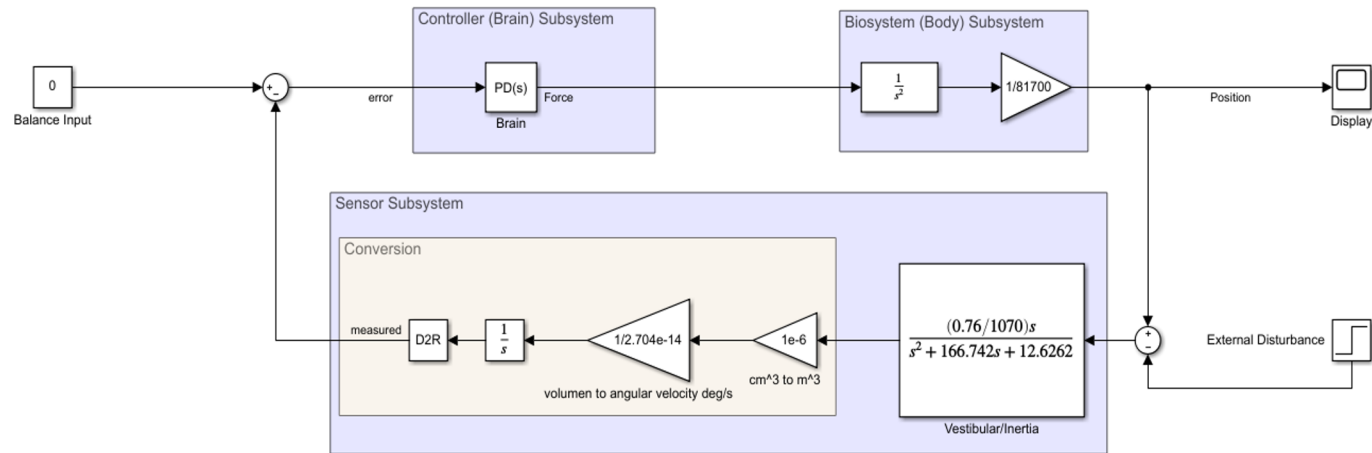
3

Using superposition, all three of the semicircular canals in one ear are such that we only have one input and one output.

4

The mass of the body in this scenario is roughly that of an average American (81.7 kg).

# Simulink Model



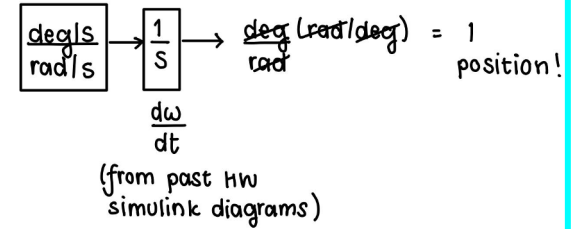
## Simulink Model (cont.)

$$T_{ssc}(s) = \frac{Q(s)}{\omega(s)} = \frac{ds/m}{\left(s + \frac{1}{\tau_1}\right) \left(s + \frac{1}{\tau_2}\right)}$$

Unit math :

$$\frac{\cancel{\text{cm}}^3}{\text{rad/s}} \left( \frac{\cancel{\text{m}}^3}{\cancel{\text{cm}}^3} \right) \left( \frac{\text{deg/s}}{\cancel{\text{m}}^3} \right) = \frac{\text{deg/s}}{\text{rad/s}}$$

$T_{ssc}$   $V_{dis} \rightarrow \infty$   $V_{dis} \rightarrow \omega_{ang}$



### Sensor Subsystem

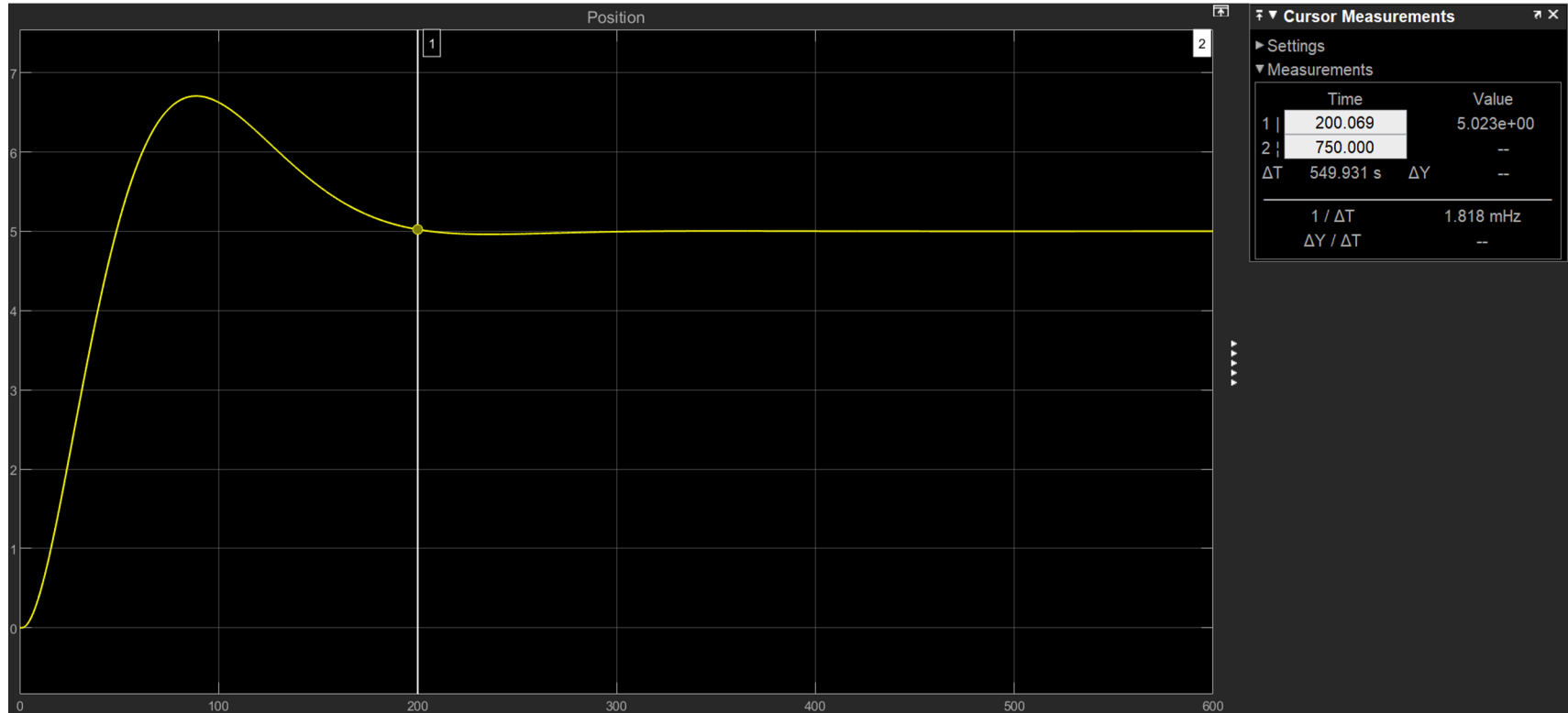
#### Conversion



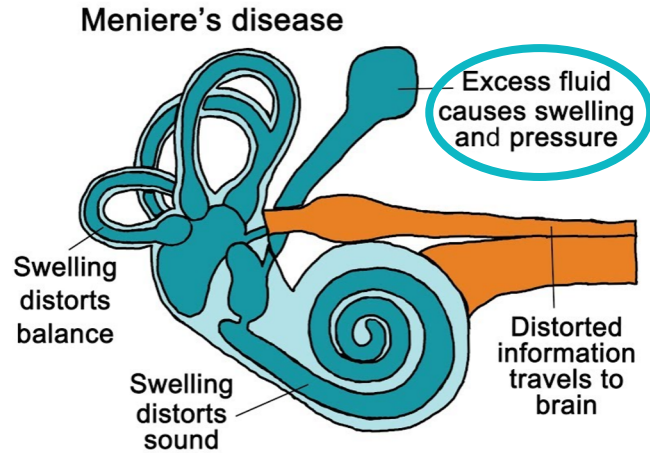
$$\frac{(0.76/1070)s}{s^2 + 166.742s + 12.6262}$$

Vestibular/Inertia

# Results (Healthy System)



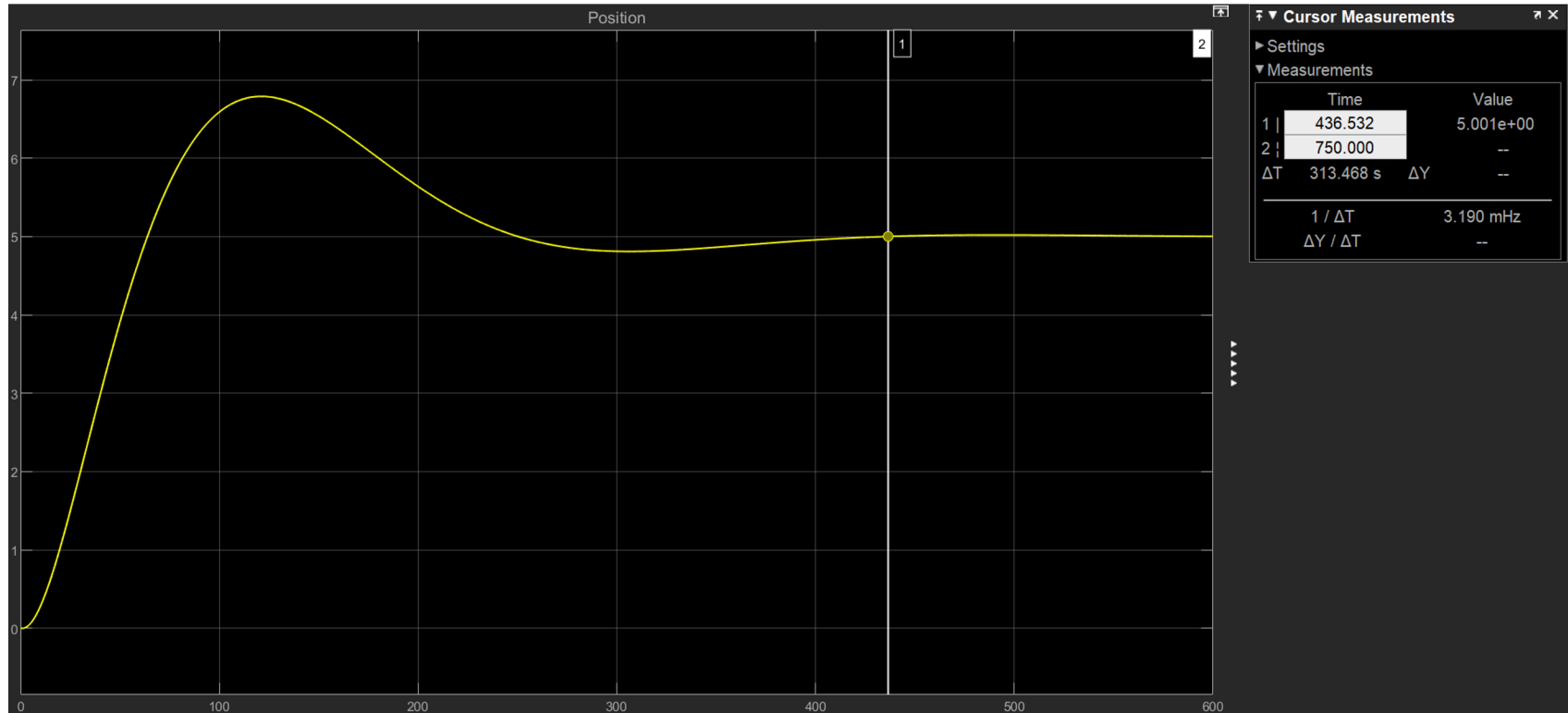
# Impacted System (Meniere's Disease)



$$\frac{(0.76/1605)s}{s^2 + 166.742s + 12.6262}$$

Vestibular/Inertia

# Results (Impacted System)





# References

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- Modeling of the Human Vestibular System and Integration in a Simulator for the Study of Orientation and Balance Control [https://ruc.udc.es/dspace/bitstream/handle/2183/25034/2018\\_Canelo\\_Angel\\_Modeling\\_human-vestibular-system.pdf](https://ruc.udc.es/dspace/bitstream/handle/2183/25034/2018_Canelo_Angel_Modeling_human-vestibular-system.pdf)

Questions?