

# Dry and Mobile EEG Systems for Real-world Neuroimaging

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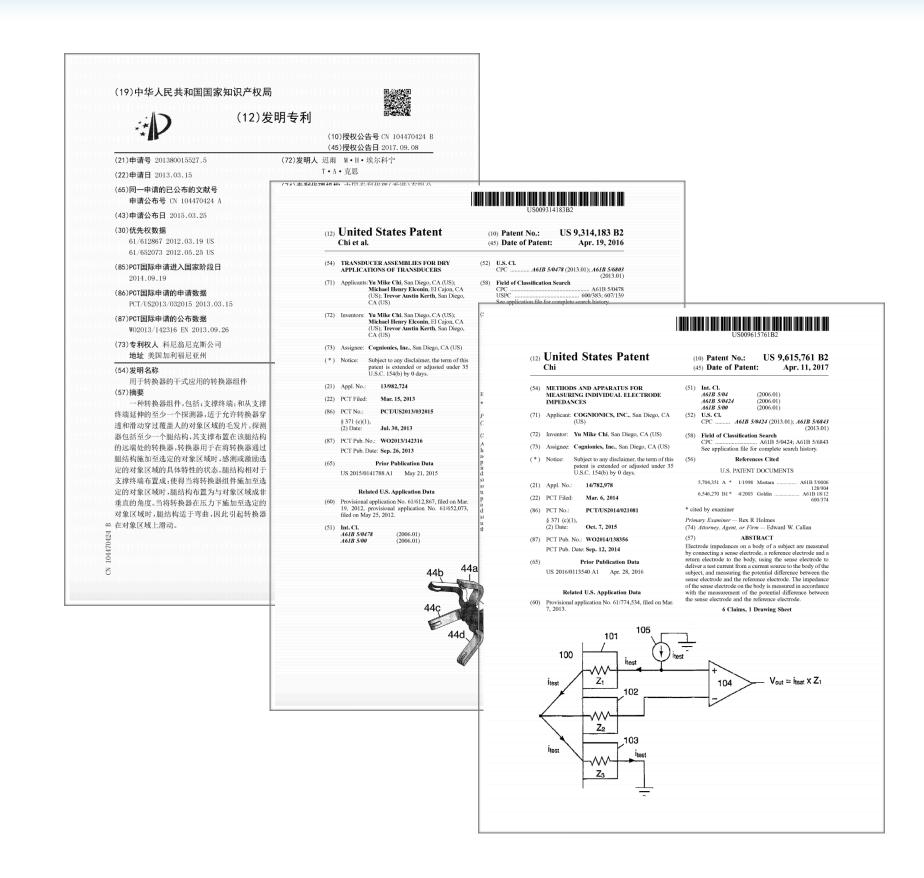
Cognionics, Inc. and CGX LLC.

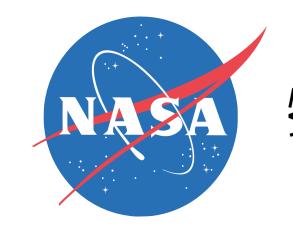




## Company History

- UCSD spin-off, founded in 2011
- Funded by DARPA, NASA, NSF, Air Force, Navy, Army and the NIH
- 9000 sq. ft. R&D office in San Diego
- Main product line of high-end research EEG systems range from 2 to 128 channels
- 60% of business serving high-end academic and commercial neuroscience research
- 30% of business serving "pre-clinical" practitioners
- 10% licensing technology and OEM manufacturing
- Multiple issued patents covering sensors, mechanics and electronics related to mobile EEG













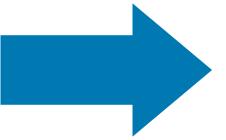






## Enabling Real-world EEG

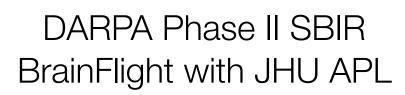






Team Neurodynamics

@ JUMP





#### Accessories

**Dev-Kit** 



8/20/32 Channel

Quick-20



Self-donning Dry Headset 20/8 Channel

Quick-30



Self-donning Dry Headset 30 Channel

Mobile-128

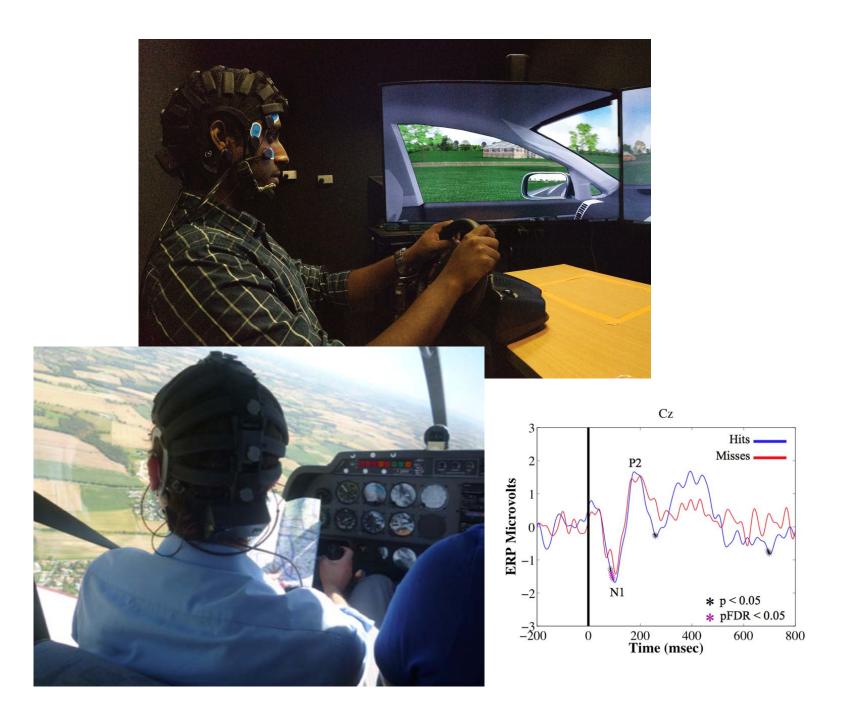


Wearable Active Wet 64/128-Channel



## Dry Electrode Applications

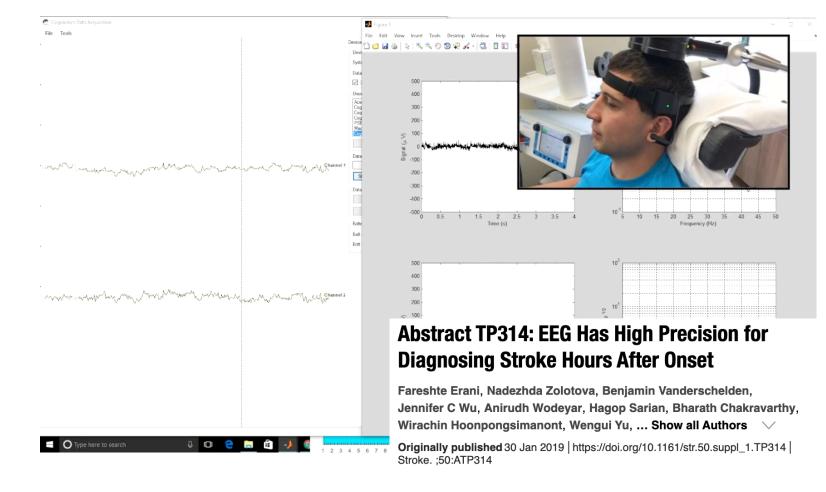
#### Real-world Neuroimaging



#### **BCI**

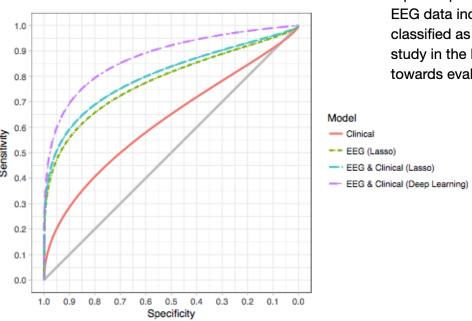


#### <u>Clinical</u>



#### **Abstract**

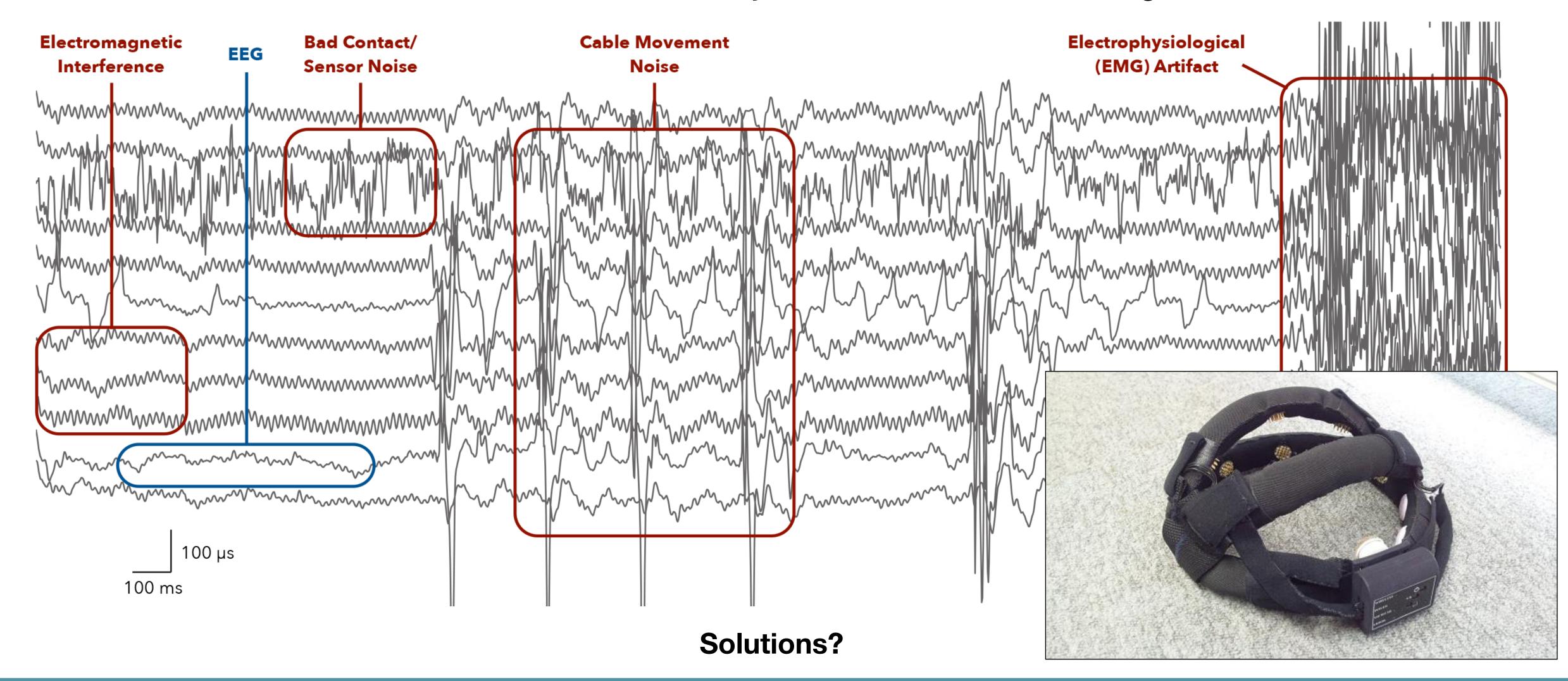
**Background:** Improvements are needed in prehospital diagnosis of stroke. The electroencephalogram (EEG) changes immediately after brain ischemia, and advances in EEG technology enable rapid acquisition in the acute care setting. We hypothesized that EEG data increase the accuracy with which patients are correctly classified as having acute stroke or not, and so performed a study in the Emergency Department (ED) as an initial step towards evaluating prehospital utility of EEG.





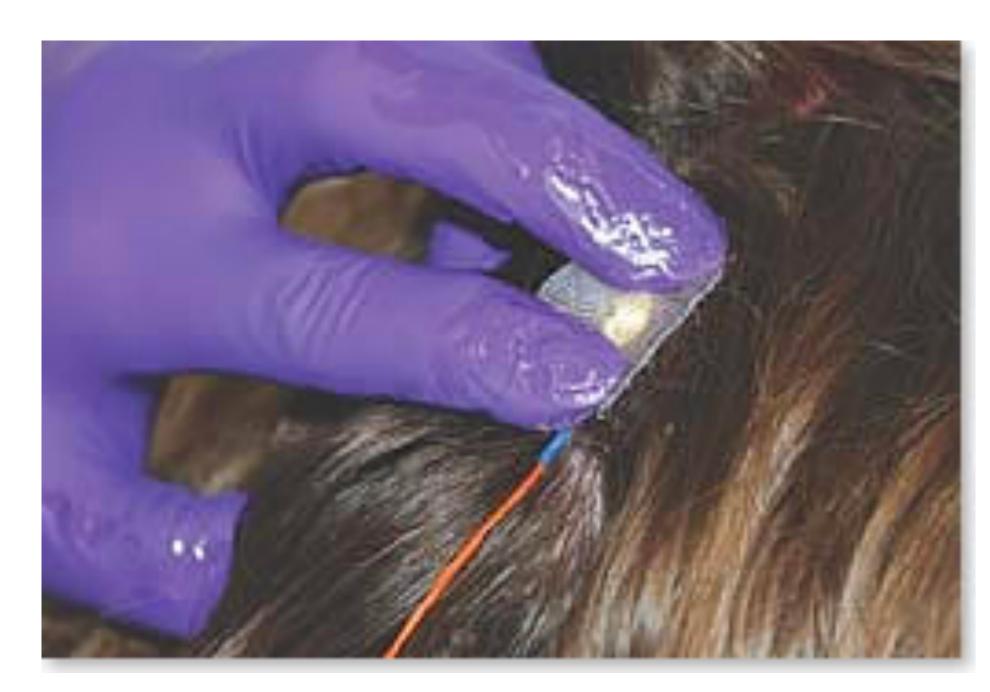
## Challenges in 'Out of Laboratory' Environments

#### Noise and artifacts are a major issues with EEG recordings

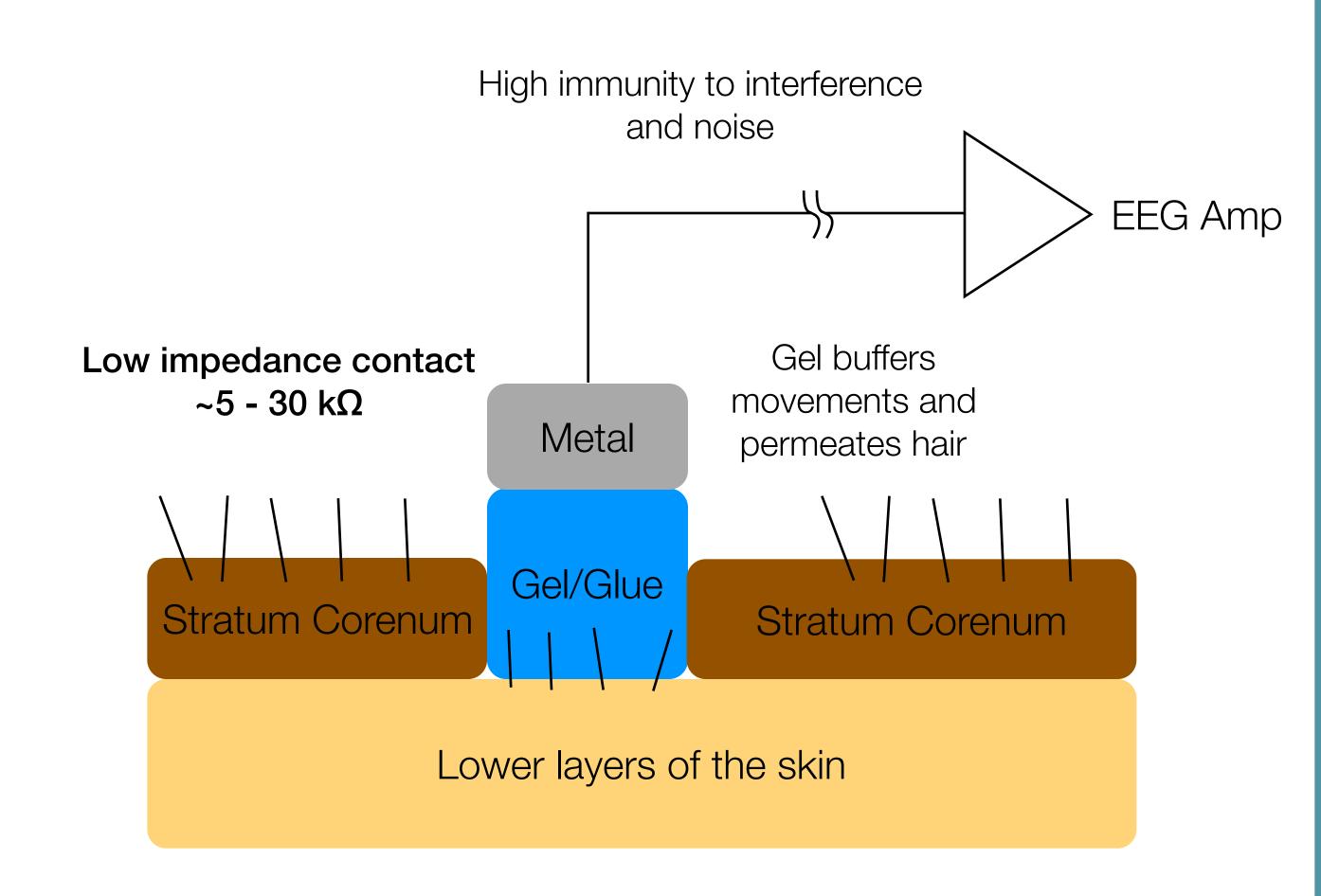




## Wet EEG Electrodes



Standard gel electrode





## Dry EEG Electrodes

# Electrical interference Cable movements EEG Amp High impedance contact ~100 - 2,000 kΩ Small movements cause contact loss Metal Hair obstructs electrode Stratum Corenum Lower layers of the skin

#### **Dry electrodes:**

- ►No gel to lower skin impedance
- ►No gel to go through hair
- ►No adhesive to affix electrode
- ►No skin abrasion to improve contact
- ► Orders of magnitude higher impedance

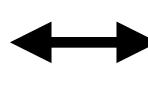
#### High susceptibility to noise:

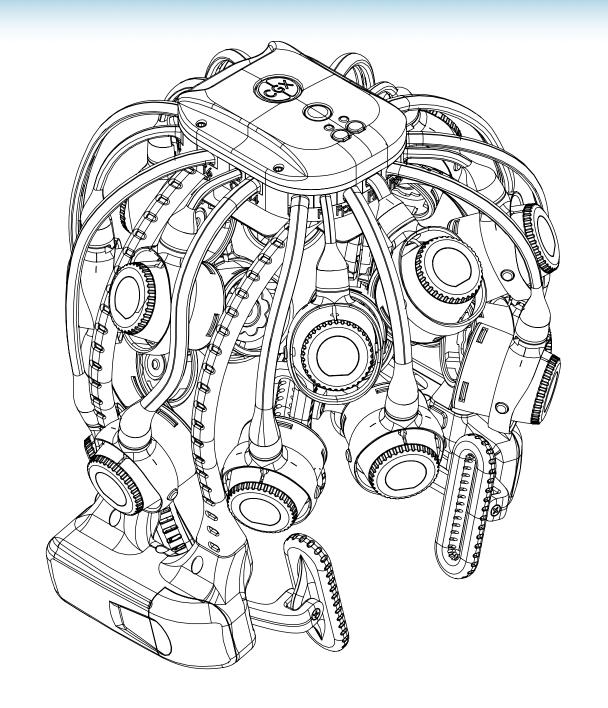
- ► Movement
- ► Electrical
- ► Electrochemical

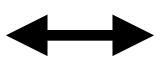


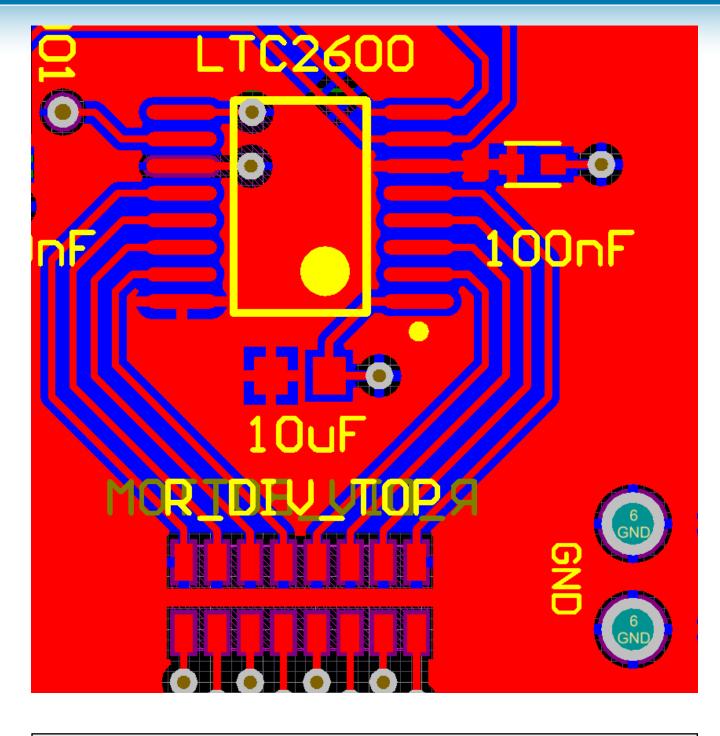
## Key Components of a Dry System











#### **Sensors**

- ►Go through hair
- ► Electrochemical compatibility
- ► Remain comfortable
- ► Durable/long-life

#### **Mechanics**

- ► Conform to head shapes
- ► Control sensor pressure
- ► Remain comfortable
- ► Stable and motion resistant

#### **Electronics**

- ►Low-power
- ► Minimize size
- ► Reject electrical noise
- ► May be the easy part :-)



## Sensor Design

#### Goal: Slide through hair to contact scalp with minimal discomfort

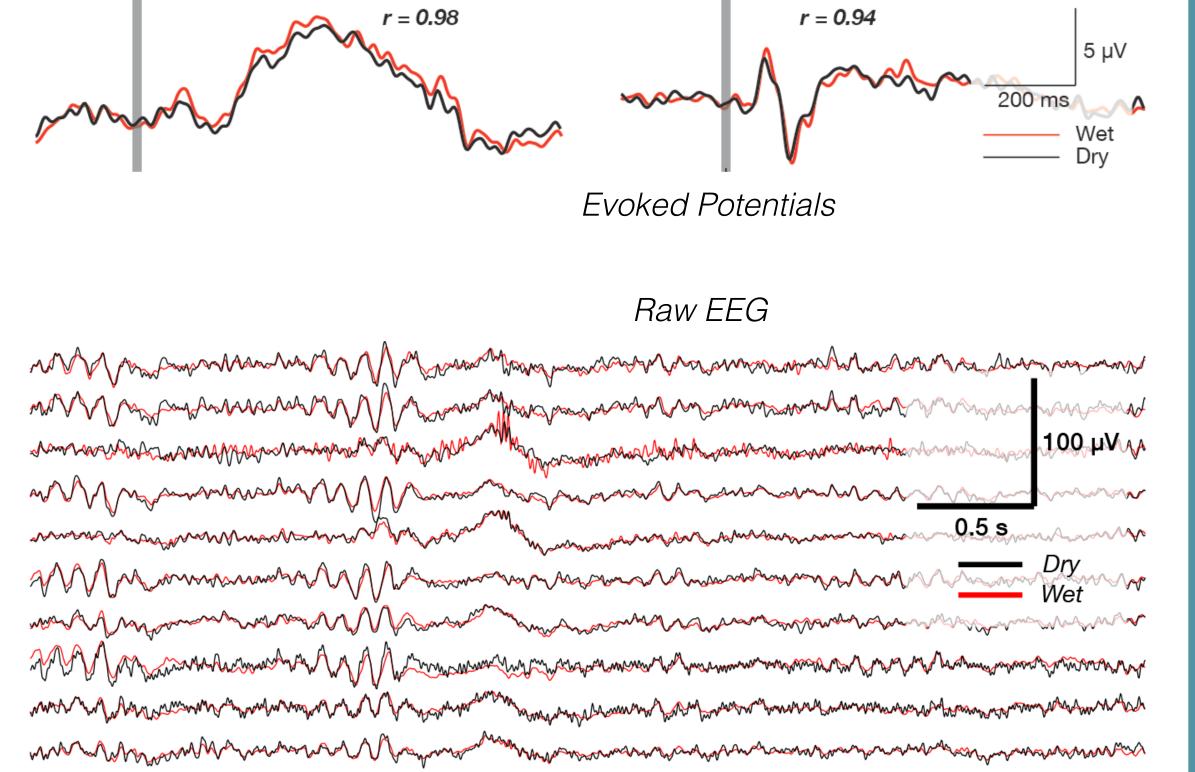


Ag/AgCl Tips Conductive Base



First Generation: Gold plated pins

Second Generation: Conductive Plastic/Polymer

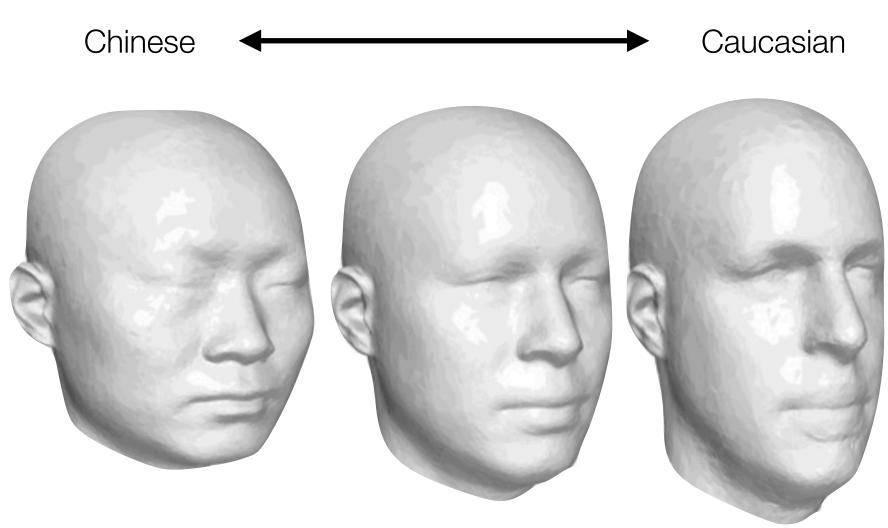


P300



## Headset Design: The Most Difficult Challenge

# Huge variation in head shape across: age, sex and race



Ball et al. "A comparison between Chinese and Caucasian head shapes." Applied Ergonomics 2010. Fig. 5

Goal: single headset that conforms ~51cm - 62cm across head size and hair density variations

2013



2015



2017

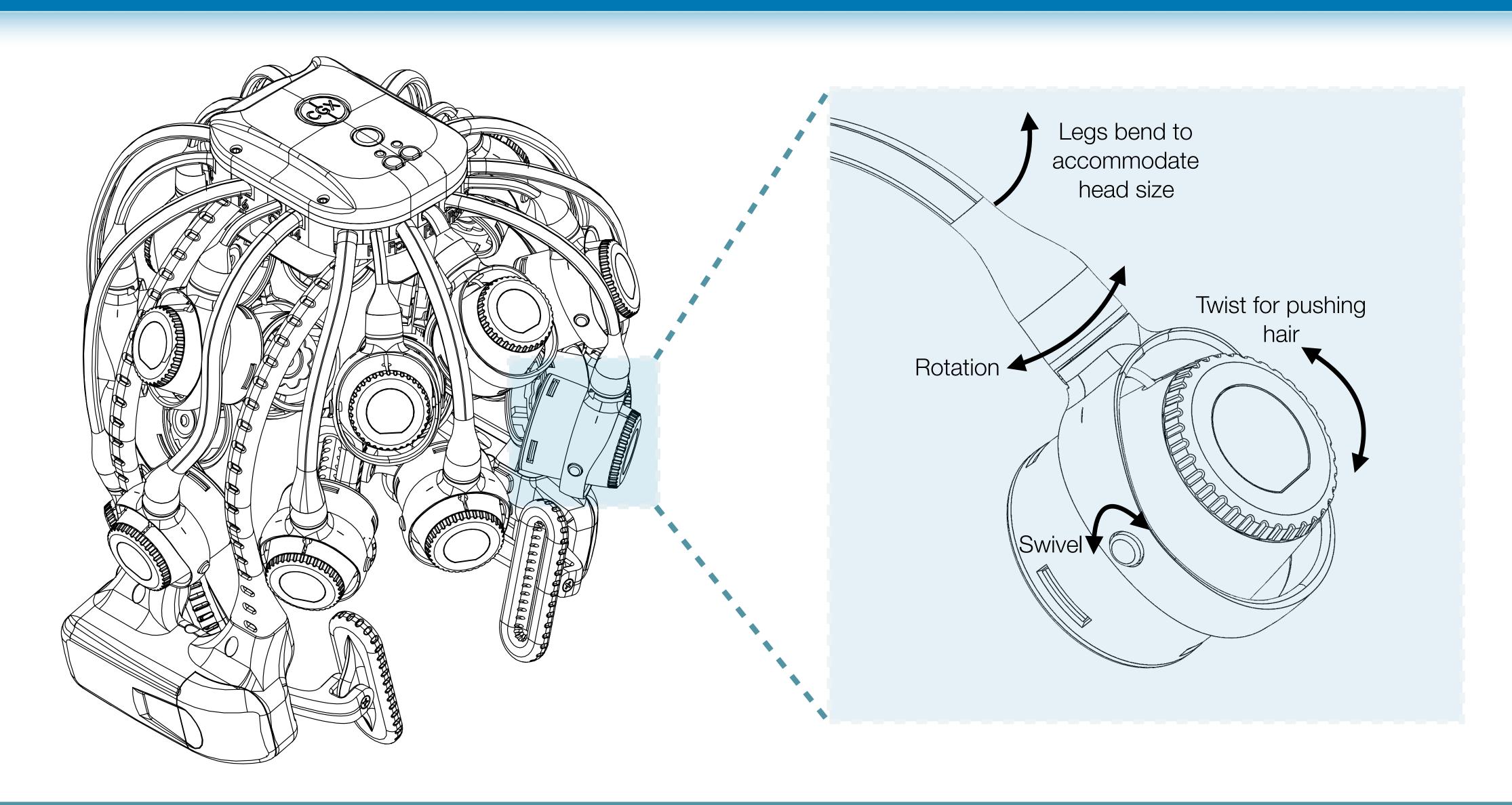


2019



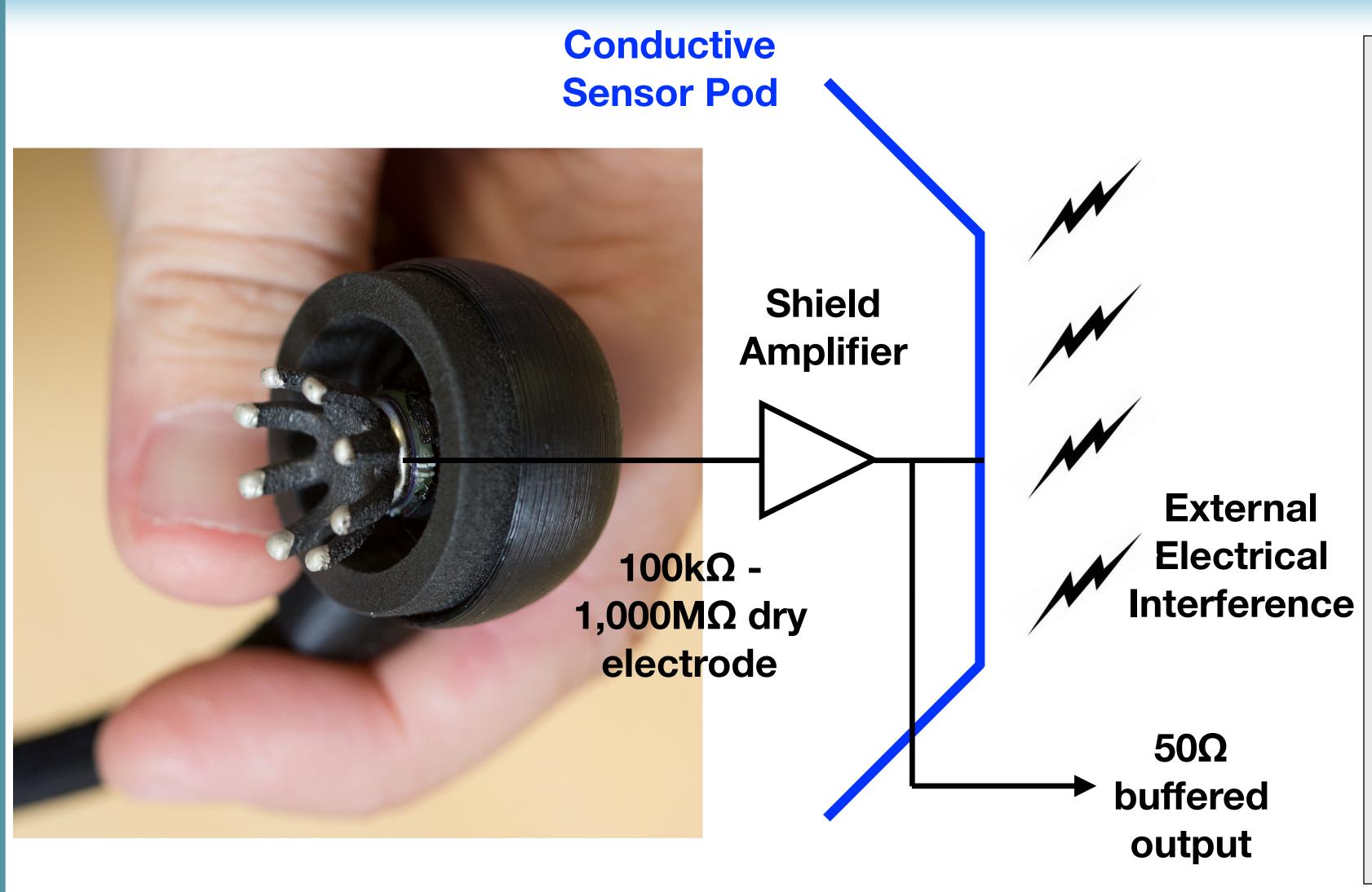


## Headset Mechanics: "Zero" Adjustment Design





## Electrical Design: Active Electrode Pods



The environment is full of electrical noise

- ► Electronic equipment
- ► Power lines
- ►Other people

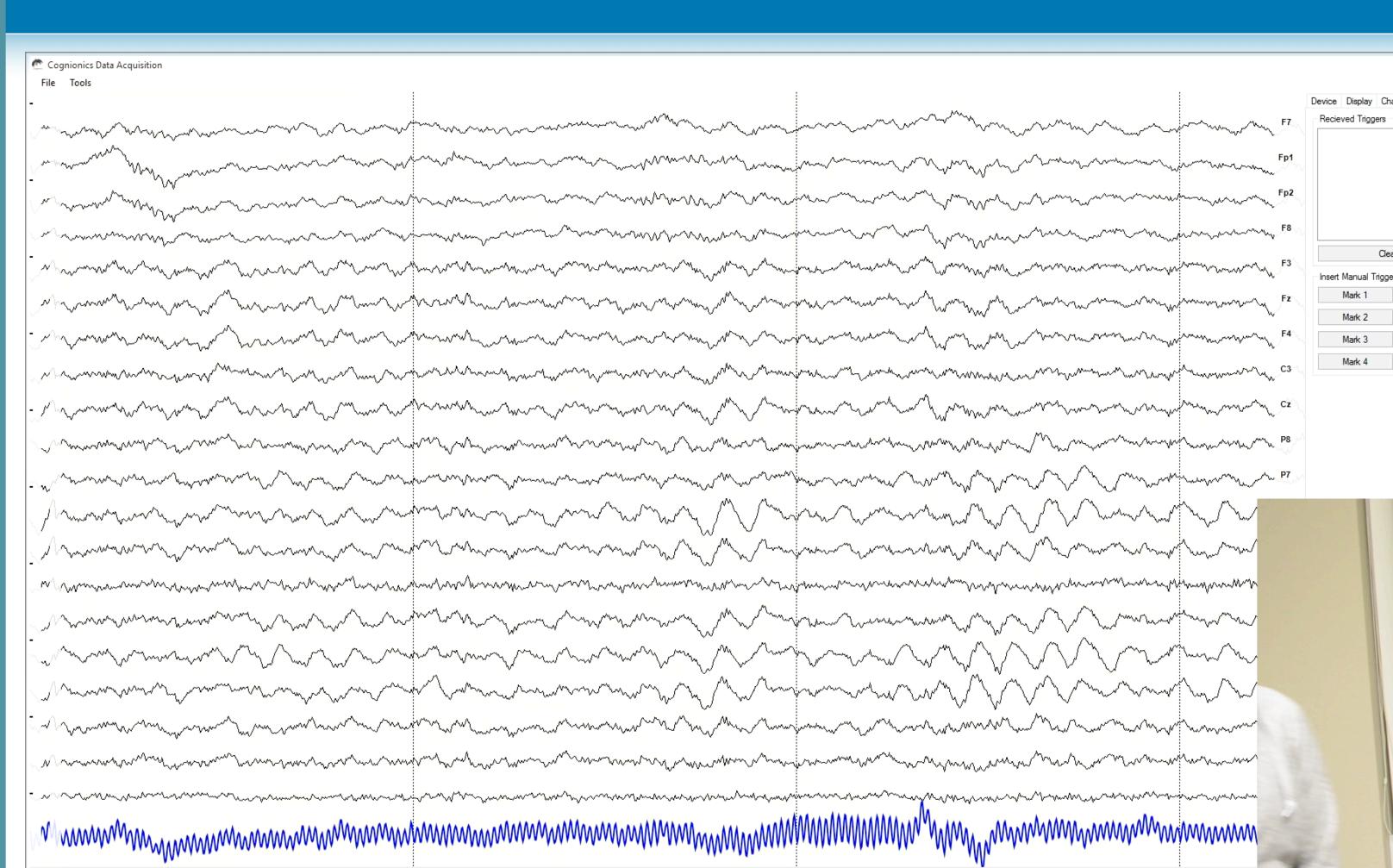
Without adequate shielding, an electrode may pick up the several orders of magnitude larger external interference rather than the microvolt EEG.

Notch filtering can only remove rhythmic power line noise and at the cost of signal distortion. They only mask, not solve, the problem.

Cognionics headsets use active shielding to block out external noise before they reach the EEG sensor.



#### Electrical Artifact Resilience Demonstration



#### **EEG Acquisition Settings**

Device: Cognionics Quick-20

Resolution: 24-bits

Sampling Rate: 1000 samples/sec

Display: Raw 0.5-100 Hz

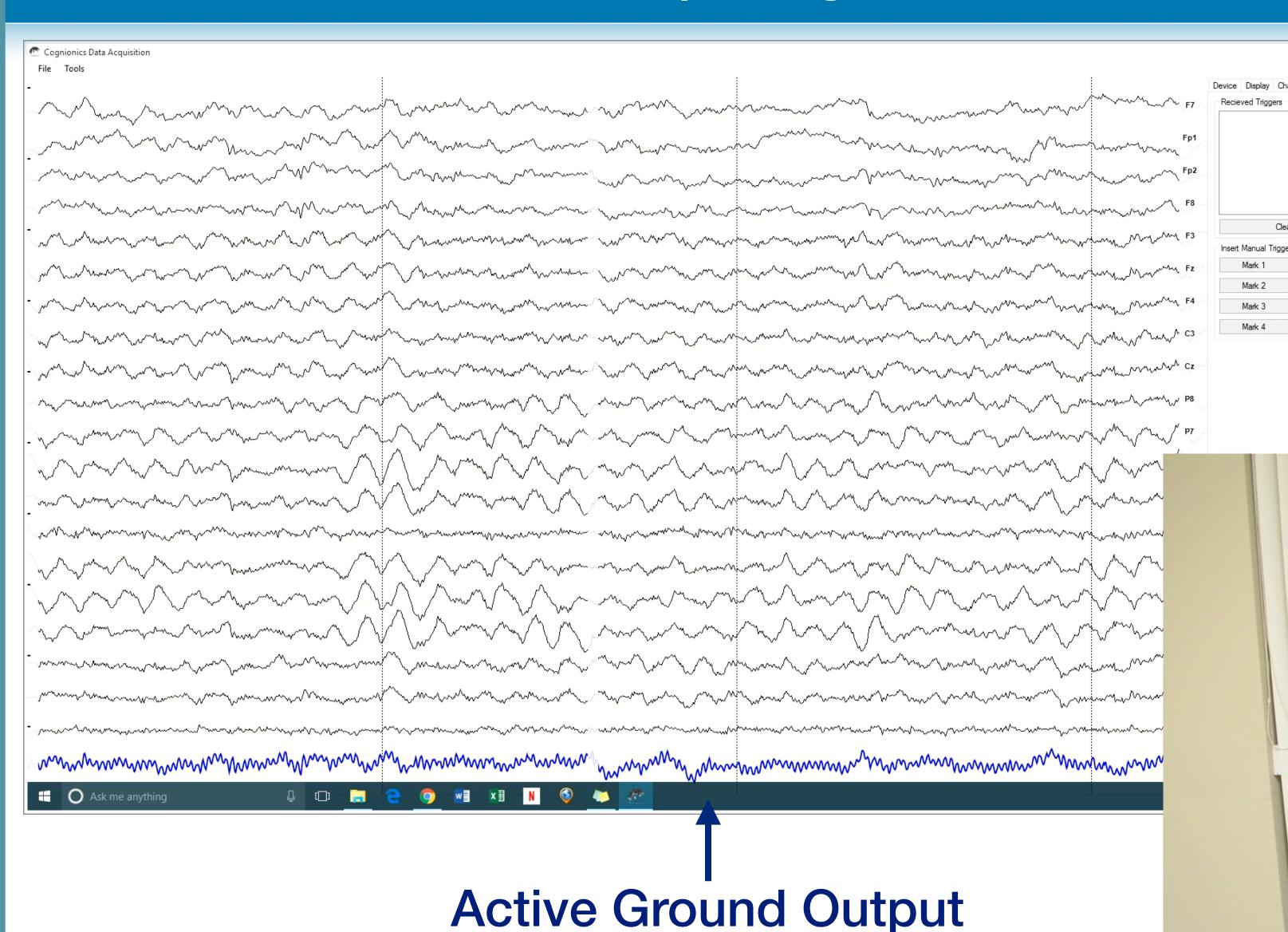
Notch: None

Mode: High-speed Wireless

Active Ground Output



## Rejecting External Electric Fields



#### **EEG Acquisition Settings**

Device: Cognionics Quick-20

Resolution: 24-bits

Sampling Rate: 1000 samples/sec

Display: Raw 0.5-100 Hz

Notch: None

Mode: High-speed Wireless



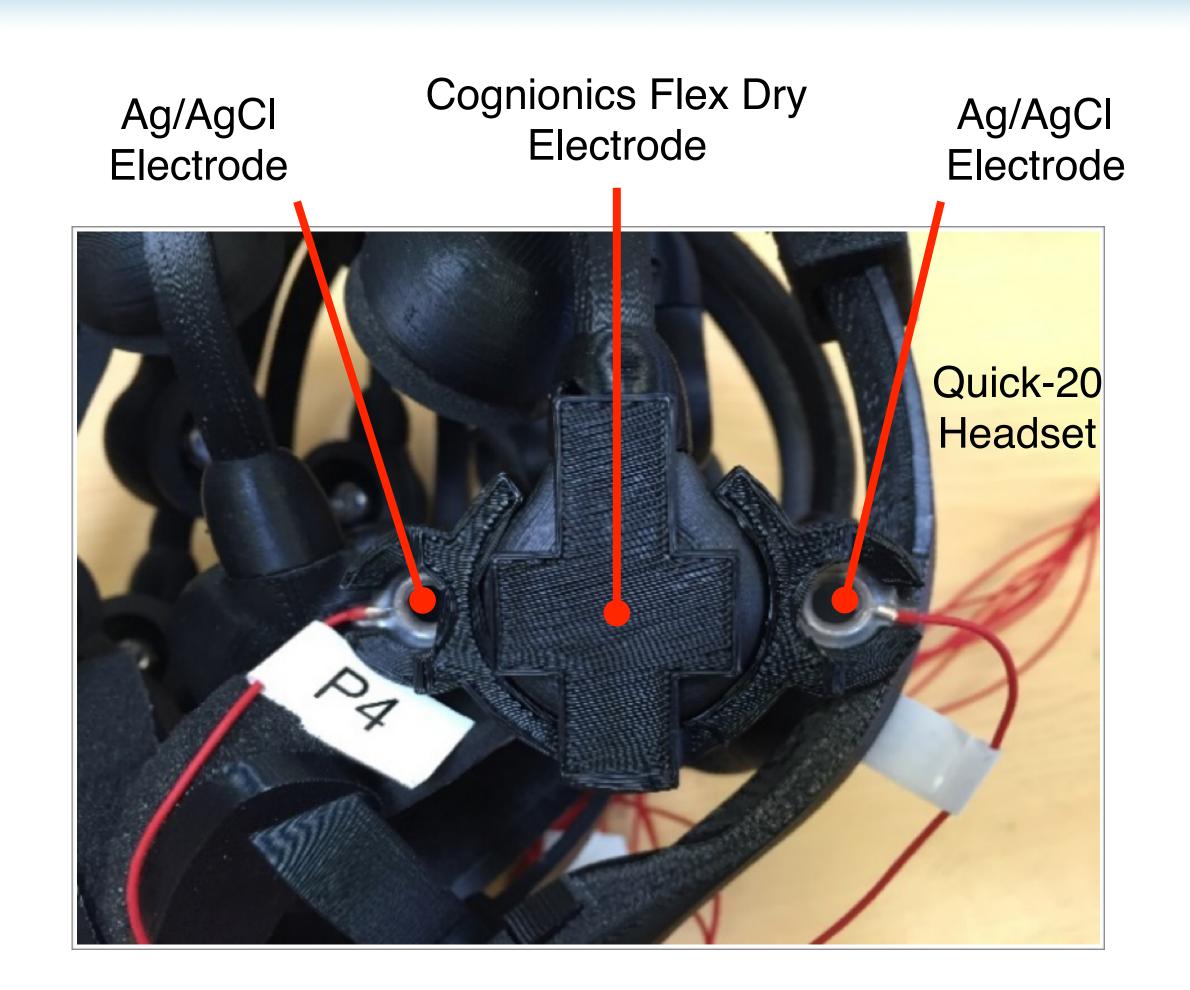
## Signal Quality Test: Wet vs. Dry

#### Signal quality testing for dry systems is difficult:

- ►Bench tests do not simulate effect of skin and hair
- ► Data sheet specs do not necessarily reflect performance
- ► High subject-to-subject and environmental variability

#### **Test protocol:**

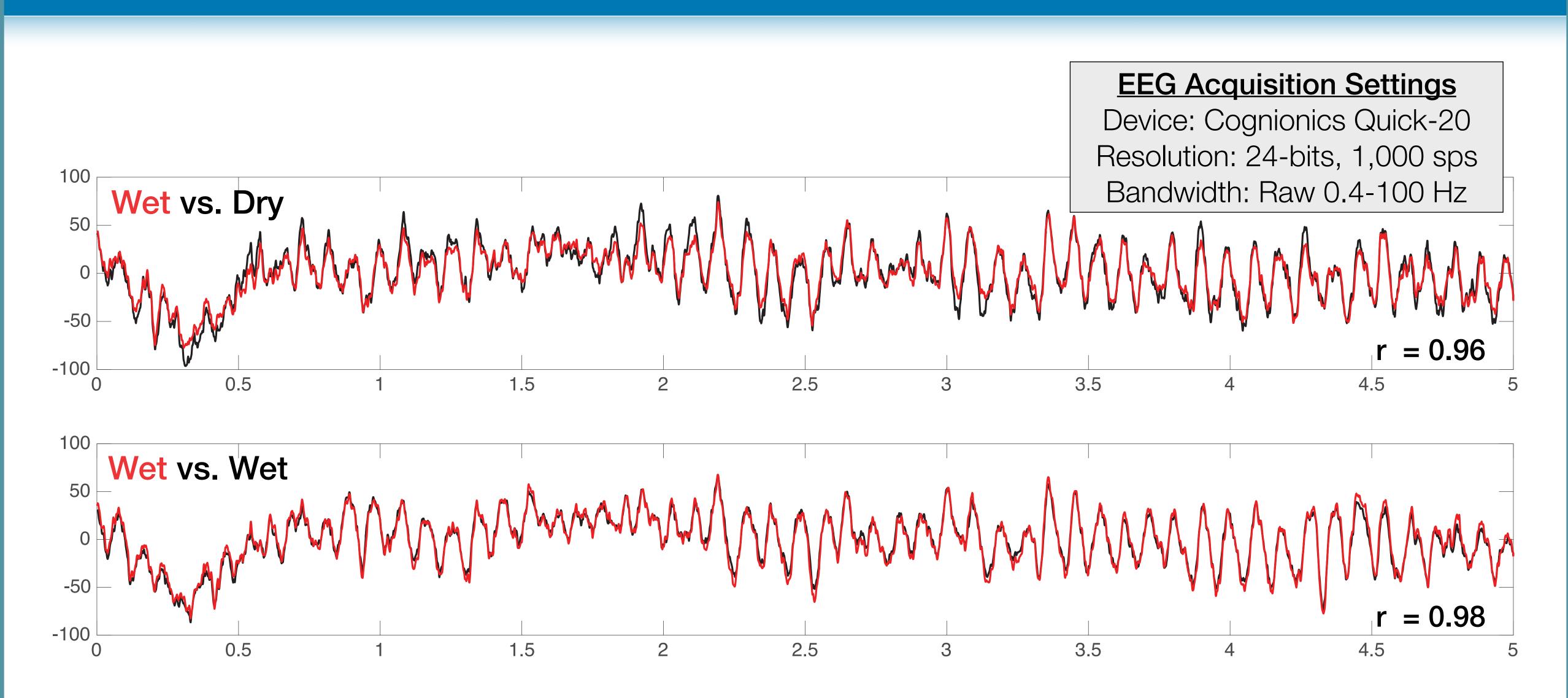
- ► Test on multiple subjects to capture real-world effects while minimizing effects of experimental variability
- ► Record simultaneous signals from dry electrode with "gold standard" wet electrodes
- ► Current protocol examines 10 second raw EEG and evoked potential (50 odd trials, 150 normal trials)
- ► Repeat experiment by swapping dry electrode under test with wet for control data
- ►Open ended problem, suggestions welcome:)



Compare dry versus average of two wet electrodes to minimize effect of spatial displacement

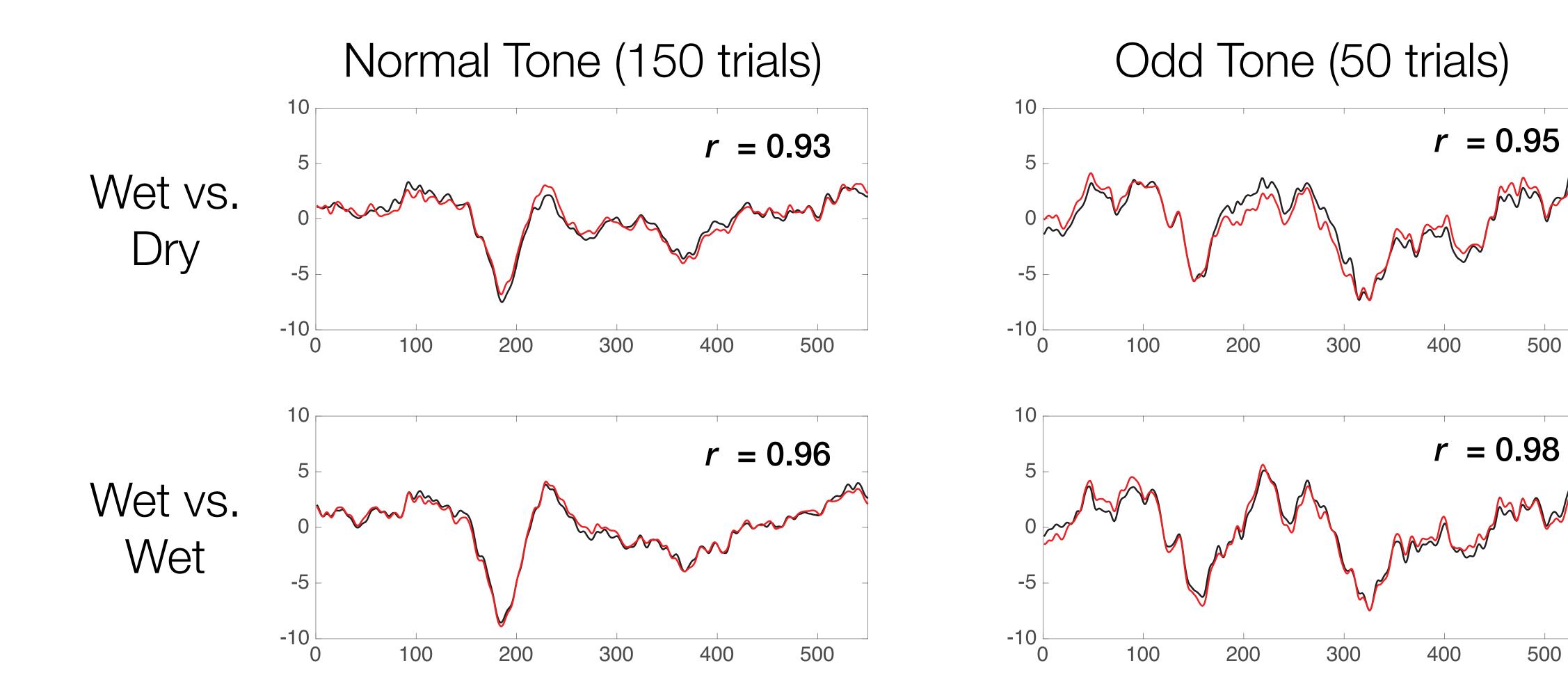


## Signal Quality Test: EEG Results





## Signal Quality Test: ERP Results





## Signal Quality Test: Correlation

Table I - Wet/Dry and Wet/Wet Correlation Results

	Raw EEG		AEP Normal		AEP Oddball	
	r - Dry	r - Wet	r - Dry	r - Wet	r - Dry	r - Wet
S1	0.9	0.95	0.99	0.99	0.98	0.99
S2	0.96	0.98	0.93	0.96	0.95	0.98
S3	0.95	0.97	0.97	0.99	0.96	0.98
S4	0.97	0.99	0.97	0.98	0.94	0.99
S5	0.93	0.98	0.93	0.98	0.95	0.97
S6	0.97	0.99	0.97	0.98	0.94	0.97
Mean	0.95	0.98	0.96	0.98	0.95	0.98



## Differences between Wet and Dry

